Notes from TA:

* **Make release notes more consistent with project guideliens**
* **Readme file is fine but update it with all the necessary subsections in project guide**
* We did acceptance criteria and he’s happy about that
* More branches per features
* We should be functional by next week and he’s ok with our current game functionality
* Debug tip for dan:
  + Delete node modules before docker compose, says TA

Week 3 Tasks Per Person:

## Ashley Kastler

\* Task [#17](https://github.com/willvanvuuren/card-crusade/issues/17)

\* Task [#12](https://github.com/willvanvuuren/card-crusade/issues/12)

\* Task [#16](https://github.com/willvanvuuren/card-crusade/issues/16)

\* Task [#18](https://github.com/willvanvuuren/card-crusade/issues/18)

## Jose Soto

\* Task [#5](https://github.com/willvanvuuren/card-crusade/issues/5)

\* Task [#11](https://github.com/willvanvuuren/card-crusade/issues/11)

\* Task [#13](https://github.com/willvanvuuren/card-crusade/issues/13)

\* Task [#15](https://github.com/willvanvuuren/card-crusade/issues/15)

\* Task [#23](https://github.com/willvanvuuren/card-crusade/issues/23)

## William Van Vuuren

\* Task [#2](https://github.com/willvanvuuren/card-crusade/issues/2)

\* Task [#10](https://github.com/willvanvuuren/card-crusade/issues/10)

\* Task [#24](https://github.com/willvanvuuren/card-crusade/issues/24)

\* Task [#25](https://github.com/willvanvuuren/card-crusade/issues/25)

## Elizabeth Sorenson

\* Task [#1](https://github.com/willvanvuuren/card-crusade/issues/1)

\* Task [#19](https://github.com/willvanvuuren/card-crusade/issues/19)

\* Task [#20](https://github.com/willvanvuuren/card-crusade/issues/20)

\* Task [#21](https://github.com/willvanvuuren/card-crusade/issues/21)

Commit History:

Jose

Nov. 12th,2022:

* Update team\_plans.md
  + (cc106475b352d7e58408c3566eb2847b12af1494)
* Added html differences for card deck 1 and 2
  + 28737fb30a26692c2a9a9f36c24abffddfb7a939
* Added clone functionality…
  + C4ca690c367feec919b648a2ae6602a19cb59c33
* Added z-indexing…
  + 7dc3ccb79a68dec6ec4cb8895f45c89565bd3ec0
* Testing generation
  + F6ab28f42a3f481587b4af26ca11c54bfb8bae9b
* Added scoring
  + 07212725480908e9d20b9aa4566c9cb3023d1cd2
* Added deck
  + Ab594059e22eb146df72c2468866c73572168c74

Nov. 9,2022:

* Added simple diag…
  + 6c88413a88ffa8babc7f006959fdf7a9cc1fef6f
* Removed deletion…
  + 129fc2af227717d02ecd9a0af245f8dad3ad41eb
* Card move
  + 8286f4d52a602cf355d0c012f54dad03d292073f

Nov. 1,2022:

* Uploaded Game page & stats:
  + 4cdfa09c810b7f691bb6c04a74e06a0c44744b3a
* Adding Wireframes and UMA
  + 9e3781d1d717e67503886a06755635d652bf9da1
* Delete screen…
  + 149aa5bb1415872283bbaef15588a6c35d0d3145

Ashley

Nov. 11th,2022 -

* Merge branch ‘partialsUI’
  + (4fa46527842111e9008388f028843231010aabc1)
* Release notes and create file for plan for the following week
  + 75f7f2d6c46d2e6c72c06f2df763660835ed5123
* Merge branch ‘main’ into partialsUI
  + 7e3aaef38b3d116688e69099fbdc851f54065c8e
* Nav bar for login and register
  + 3883da15e6eb9180623b23e703a9c73acf001bcb

Nov. 8th,2022

* Merge branch ‘main’ into login branch
  + 44fce39cd30f92c3f89aa91a6c76cc47c18ed69e

Nov. 5th,2022

* Added ta meeting notes
  + Ecd6fe8c0f83750a3e71e677af231b53abc8106f
* Moved code field…
  + 0e1ad54ec1ada67d819ca8b500a596424e1df730

Nov. 4,2022

* Adding test plan for project
  + 4da0fbf2b0aed316f881d47d25876e8be714a530

Nov. 1,2022

* Updated project proposal
  + E1af70a049a8ca7f93218d146736a18e034c39e3
* Moved wireframes
  + 24d3fbb5bdc64df707a5bb38b86badb5af43546d
* Upload game page & stats
  + 4cdfa09c810b7f691bb6c04a74e06a0c44744b3a

Daniel

Nov. 10th,2022:

* Added logout.ejs
  + 233f4b07fc6524ddb15ce236d4bf1e488ca702c2

Nov. 1,2022

* Added files…
  + e266eb1f7434a5aeeca43526a5f28c2c3ea0bf1f

Elizabeth

Nov. 12th,2022 :

* Update team\_plans.md(c4bc047eb58b77ce21816a39a0f5264701393ce2)

Nov. 7th,2022:

* Delete Test
  + C5653f573f4642aea2e6b202f3053bea1994d2c3

Nov. 6th,2022:

* Added html code to profile.ejs
  + B9e1a37c6740f1b2d7511affd035e4877c734700
* Delete profile.ejs.orig
  + 104088e543b7b79e20d985b16b53fe905ac2fe64
* Added html code for profile.ejs page
  + 2969799e521c34388d4c21fd1694eaa2d57b5b07
* Delete test
  + 03ceee48e2290fbb1e9fd723d76232258c381298
* Fix structure
  + 75a70832bc3b39e98f69a1b82b5b9c9d3c1f4dcd
* Conflicts
  + 74250cf18c604adbed81d5bd7b47c2308e206167
* New Structure
  + 986813951d82d5b8e0b38db54193526e49c0141e
* Create test
  + Cd5e1a6f075a786fb7d85e72f0e439ab4447863e
* Update profile.ejs
  + D91d1aa93f825ca8fc1720e3b643a19b9c885cfa
* Rename Project\_code
  + Fde3d4b6105a3038006a03c74e01df3ff567cec3
* Moved code to src folder…
  + 61249b57ad8d641569db2e4feae95aed01aae467
* Create test
  + Ebe4f221f8d85eec2e74fa49170591fbb23975b8
* Add basic index.js file
  + 844797bb6b9bc50416482c4110d92c40847b738a

Nov. 5th,2022

* Moved code files …
  + 0e1ad54ec1ada67d819ca8b500a596424e1df730
* Added .env file
  + A0ac8c77a6e27e42b7c6297b48915c50bddf4e83
* Added directory structure and default yaml file
  + 46791a13f4c745f018f06ab7ee0a1ab61bcd7754

William

Nov. 11th,2022:

* Update team\_plans.md
  + (3b8f80b0d59cea353303e6912ed5cbf0b83765a3)
* Update teamp\_plans.md
  + (423bf7b2a19b1a5178d133e417501bd617688567)
* Merge branch ‘main’ into validationfix
  + 8e90b5e93891b3f7108d6b382ba6fb4c738de333
* These are my changes for the registration validation fix
  + 31ccc139f1113f530d118a85cdacddbaeced32aa

Nov. 10th,2022:

* Added validation to the registration page
  + 4fc3be50c6cc928396d1b6cc15f978b11005d647

Nov. 7th,2022:

* This contains the login and register page…
  + 1a371151975c45a4afbdb9ea418dbd93db763982